# GET EAT CHEAT CODES AND GAME HINTS

Register your game online at www.eagamereg.com

Enter your Game Access Code and receive:

- Exclusive access to an EA<sup>™</sup> cheat code or hint—specifically for your game.
- The inside scoop on your favorite EA™ games.
- Full-care technical support.

GAME ACCESS CODE:

### IT'S EASY. IT'S FAST. IT'S WORTH IT!



### Notice

Electronic Arts reserves the right to make improvements in the product described in this manual at anytime and without notice. This manual and the product described in this manual are copyrighted. All rights reserved. No part of this manual may be copied, reproduced, translated, or reduced to any electronic medium or machine readable form without prior written consent of Electronic Arts, P.O. Box 9025, Redwood City, California 94063-9025.

### **Technical Support Contact Info**

E-mail and Website: For instant access to all of our technical support knowledge, please visit http://techsupport.ea.com.

Telephone Support Technical Support is also available from 8am to 6pm PST by calling us at (650) 628-4322. No hints or codes are available from (650) 628-4322.

Mailing Address: Electronic Arts Technical Support

PO Box 9025

Redwood City CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

In Australia, contact: In the United Kingdom, contact:

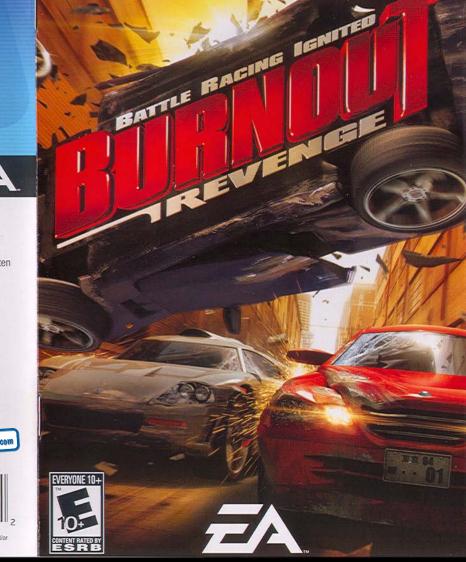
Electronic Arts Pty. Ltd. Electronic Arts Ltd. P.O. Box 432 P.O. Box 181

Southport Qld 4215, Australia Chertsey, KT16 0YL, UK Phone (0870) 2432435

In Australia: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

http://www.replacementdocs.com





XOOX

**ONLINE ENRBLED** 

### **About Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching

These seizures may have a variety of symptoms including: lightheadedness, altered video games. vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

### Other Important Health and Safety Information

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

### **Avoid Damage to Your Television**

Do not use with certain televisions. Some televisions, especially front- or rearprojection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage \*may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

Unauthorized copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited. This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

# **REVENGE IS SWEET**

Your wheels are a weapon and your aggression is a measure of success. Plough through downtown traffic and pulverize any rival who stands between you and the finish line. Use the traffic, use the road, and use all your Takedown prowess to rise up the ranks and teach your rivals a crushing lesson in the sweet art of vengeance. It's about winning. It's about revenge.

### COMPLETE CONTROLS **GENERAL GAMEPLAY**



Check out EA" online at www.ea.com.

### SETTING UP THE GAME **CREATE A PROFILE**

Burnout Revenge requires a Profile if you wish to track your progress:

- 1. From the Save/Load screen, select CREATE PROFILE.
- At the Autosave prompt, if you select NO, you are warned that Autosave will be disabled; your Profile and settings will not then be automatically saved.
- 3. Use the on-screen keyboard to enter a name for your Profile. Select DONE to finish and then select a save game slot to save your new Profile.

### LOADING A PROFILE

From the Save/Load screen, select LOAD PROFILE. Choose your Profile and select it.

# THE BUSINESS OF REVENGE

Only by grabbing a medal while inflicting all manner of revenge on your rivals will you rise to the top of the Burnout Revenge ranks. Learn how to master medalwinning performances in Race and Crash Events while littering the streets with wreckage.

### **GAME SCREEN**

Extreme driving skill

Boost bar



Current Event Rating

# **EVENT RATING AND REVENGE RANK**

Grab a medal placing and wipe the floor with your rivals. In the Burnout Revenge world you are judged by your revenge Rank.

Aggressive and extreme driving moves are the keys to success—inflict Takedowns, slam, shunt, check traffic, boost, and drift to rapidly jack up your Event Rating and rise through the ranks.

You are given a Rating for each Race and Crash Event (such as OK), and those Ratings combine to make up your overall revenge Rank, as displayed on your revenge meter. This fills up towards your next Rank as you complete Events. Each new Rank unlocks new Events over eight locations. Rating up in Events and boosting your Rank is everything—so floor it and play nasty to leave your Harmless Rank way behind you.

NOTE: During Events, watch your Event Rating improve or decline. An icon appears to let you know of any change in your Rating as it happens.

### MEDAL PLACINGS

Medal placings unlock Events and can unlock faster or heavier cars in your garage. They also affect your final Event Rating—pick up only bronze and your final Event Rating may drop, but win gold and it could rise. You can retry Events to better your previous medal placing and Rating, but there's no advantage in continually repeating the same Event if you don't improve, as it won't feed your revenge meter and help you to rank up.

NOTE: Get a Rating of Awesome and win a gold medal to hit a final Event Rating of Perfect.

### **BOOST BAR**

Vengeful and extreme driving fuels your boost bar—shunt, slam, and grind opponents to steal their boost. Score a Takedown and you win a new chunk of boost, but if you get taken down or crash, you lose it.

### **TAKEDOWNS**

Revenge, Vertical, Traffic Check, and Aftertouch Takedowns—some of a vengeful burner's finest expressions of their art. Slam a rival off the road to quickly build up your boost and Event Rating; different methods of Takedown propel your Rating faster than others.

### Signature Takedowns

Certain location-based Takedowns are prized in a ruthless burner's world. Your Takedown Book keeps a photo record of these glorious moments (see p. 6).

### Revenge Takedowns

If a rival takes you down, they're marked in red for revenge. This is the rival to target if you want to up your Rating quickly.

# CRASHBREAKERS, IMPACT TIME, AND AFTERTOUCH

### CRASHBREAKERS

In all Crash Events (and during Race Events in later unlocked Ranks in the World Tour), you can release the thunder under your hood and detonate your ride with an explosive Crashbreaker. In Crash Events, this jacks up the Explosion Multiplier. When you crash in subsequent Race Events, you can detonate your vehicle in an attempt to score explosive payback on whoever took you down.

### IMPACT TIME AND AFTERTOUCH

Once you've crashed, you can enter slow-mo Impact Time, making it easier for you to steer your wreck (Aftertouch) into the path of your rivals or general traffic to maximize road chaos.

NOTE: You can toggle automatic Impact Time on or off in Crash Events. Select MANUAL or AUTOMATIC from the Driver Details > Settings menu.

### The Art of the Crashbreaker:

- 1. After you crash in Race Events during later unlocked Ranks, use Aftertouch to position yourself and press (9) to detonate your ride with a Crashbreaker—the bigger your boost bar, the bigger the bang. In all Crash Events, keep tapping (3) once the Crashbreaker countdown begins.
- Press and hold ( to enter Impact Time.
- Move (\$ and Aftertouch your wreck into an optimal position for further devastation.

NOTE: If you don't manage to Takedown a rival with a Crashbreaker in a Race Event, you lose any boost you have.

### SAVING AND LOADING

Select DRIVER DETAILS from the Main menu to manage your Profile. Choose to save or load an existing Profile or create a new one. You can also turn Autosave ON or OFF.

### SAVING

- If Autosave is turned ON, your progress is automatically saved.
- To save your Profile manually, select DRIVER DETAILS from the Main menu, then PROFILE, then SAVE PROFILE.

NOTE: You are able to overwrite previously saved Profiles.

### LOADING

- You are prompted to load a Profile at start up.
- To load a Profile after you've started the game, select DRIVER DETAILS from the Main menu, then PROFILE, then LOAD PROFILE.

## RACE EVENTS

Take on the clock and venomous rival racers in an anarchic marriage of pure street speed and Takedown turmoil. Grab first place and dish out maximum aggression on streets built for carnage.



Takedown rivals, rampage to the front of the pack, and stay there in a vindictive race for the finish line.



Blitz through traffic to keep the clock ticking in a boost-blasting scramble to beat time targets and earn a medal-winning total.



Push your driving skills to extremes and beat the clock.



Takedown as many rivals as you can within the time limit and beat the targets to get a medal placing—but watch out for critical damage to your ride.



Stay one step ahead of the pack. The burner in last place each time the 30 second clock runs down is history.



Test drive some of the fastest vehicles in Burnout Revenge against the clock.



An insane Grand Prix multi-race battle, Finish a race in a medal-winning position and pick up GP Points. Earn enough for a final medal placing.

# CRASH EVENTS



Vent your explosive frustrations on the traffic in the time available. Inflict as much infernal crash and explosion mayhem as possible and nail the Target vehicle to maximize your chances of a gold medal and a Perfect Rating.



- Pay attention to the fly-by Crash Cam to plan a trail of destruction and note any potential hazards, then select the best type of vehicle for the job.
- 1. Press A to start the revving launch bar and press A again to stop the bar on its ascent. This sets your launch speed.
- Press 
  a third time to launch. Nail the sweet spot at both ends for a Power Boost start, but don't wait too long—the clock is counting down and every second is valuable crash time.
- Hit the top sweet spot only for a Fast Start or stop short of both for a Slow Start. Get it wrong and your engine could blow up or stall.
- On ramps, use Aftertouch in all directions to get into a great dive-bombing position, get distance, or battle sideways against strong crosswinds.
- After launch, guide your ride to mete out maximum carnage. Check traffic to ram same-way vehicles and create additional pile-ups before you
- Press (a) at any time to zoom the camera back to your vehicle and move to move the camera around.
- On impact, you can press and hold ( to go into slow-mo Impact Time, then move 3 and Aftertouch your ride into more traffic.
- Each traffic crash adds boost percentage to your boost meter. Cause a big enough pile-up to reach 100% and a 5-second countdown lets you know when the Crashbreaker will detonate.
- During the countdown, keep tapping (3) and try to pump the bar to 100% to maximize your Crashbreaker explosion.
- Each car that explodes from a Crashbreaker adds x1 to your Explosion Multiplier—so maximize your score by detonating your Crashbreaker surrounded by traffic.
- After detonation you're able to use Aftertouch again.

NOTE: To abort a run, access the Pause menu and select RETRY.

### **WORLD TOUR**

Build up a global reputation for devastation on a World Tour. Progress through 10 World Tour Ranks, each with its own Crash and Race Events. Not all Events in each Rank are available at once—medal success in one Event unlocks another.



Your tour begins in the USA, but continued medal success allows you to go on to dominate Europe and the Far East.

NOTE: Successfully completed Events are marked by the kind of medal you won. Freshly unlocked Events are marked as New.

Each location that you've tackled displays your best medal and best Rating so far

- 1. Commence your burning trail of havoc at Rank 1, then choose a location.
- 2. Select a Race or Crash Event to compete in (see Race Events on p. 4 and
- 3. Before hitting the streets, choose your ride and its color. Your choices are limited at first—you can play with the big toys when you start winning

NOTE: If you have a Burnout™ 3 Takedown™ or Madden NFL 06 game saved, you are awarded an exclusive new vehicle to give you a head start to your career.

### **Challenge Sheets**



Tackle eight challenges in each location.

 Select CHALLENGE SHEET from the location's Select Event screen and flick through the challenges so you know what to do to get your hands on the Challenge trophies and unlock the Challenge vehicle.

### Takedown Book



Each location keeps a record of your Signature Takedowns in a

 Select TAKEDOWN BOOK from the location's Select Event screen Takedown Book. to reminisce over snapshots (see Signature Takedowns on p. 3).

### AFTER BURN

Your skill is rated after each Event on the World Tour and this Event Rating is broken down over the Revenge Results screens along with your current revenge Rank, Your Race Event performance is rated over Driving Skills, Aggression, and Counterblow maneuvers. In Crash Events, it's all about the value and number of Vehicles Totalled.

### DRIVER DETAILS

Select DRIVER DETAILS from the Main menu to get the skinny on your complete career so far, adjust game Settings, and save or load your Profile.

### OTHER GAME MODES SPLIT-SCREEN

Head-to-head or turn-based action with up to six players. Additional game modes

Head-to-head havoc to see who can inflict the mightiest for Multiplayer include: Crash Battle

Who can wreak the most havoc on a single junction?

NOTE: Progress through the World Tour to unlock Event locations and vehicles in Split-Screen mode.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.eagames.com. You must be 18+ TO SUBSCRIBE TO SUBSCRIBE TO

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.eagames.com.

### Take Burnout Revenge Beyond the Box

Xbox Live is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live service. To determine if Xbox Live is available in your region and for information about connecting to Xbox Live, see www.xbox.com/connect.

### THE SELECTION MENU

Clash with up to five other burners; modes include Crash Party, Crash Tour, and Crash Battle (see Split-Screen above). You can team up with your friends online and join games as a group or create your own.

When playing online, your progression unlocks new Events. Your two Ranks one for Race Events and one for Crash Events—match you up with similarly skilled burners in Quickmatch and Optimatch modes and are separate from your single-player offline Rank. Rank up online and compete against the most punishing opponents in the world to claim the number 1 slot.

NOTE: Crash and Race locations that you unlock offline in any of the ten revenge Rank levels will become accessible to you online.

NOTE: Your online Ranks are calculated using the widely used ELO rating

Jump into an existing game and brawl with friends or system. Quickmatch

other burners with the same Rank as you by joining

Specify game criteria so you can choose which Optimatch

game to join. Customize Race and Crash Events into rounds.

NOTE: The number of Rounds you set in Traffic Attack and Crash Battle corresponds to the number of times you play each player.

Message your Friends or any Recent Players and let them create a party and come and burn in your customized game.

Profile

Adjust game options and assess your online progress, which is measured over your separate Race and Crash Progression Levels. As you progress, you unlock new tracks. Unlock the final Progression Level to gain access

Scoreboards

View the best online and offline players and see how you match up to your Friends and other burners worldwide.

NOTE: That crown that appears over a burner in Events means they currently own overall bragging rights as the leader.

# **LIMITED 90-DAY WARRANTY**

### **Electronic Arts Limited Warranty**

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "Recording Medium") and the documentation that is included with this product (the "Manual") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

### RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name; address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

RETURNS AFTER THE 90-DAY WARRANTY PERIOD If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: http://warrantyinfo.ea.com

Automated Warranty Information: (650) 628-1900

Online Self-Help Knowledgebase and Email - You can access our Self-Help site online and browse through our extensive knowledgebase, or submit a question to our warranty department:

Automated Warranty Information - You can contact our automated phone system 24 hours a day for any and all warranty questions: (650) 628-1900

### **EA Warranty Mailing Address**

Electronic Arts Customer Warranty P.O. Box 9025 Redwood City, CA 94063-9025

© 2005 Electronic Arts Inc. All rights reserved. Electronic Arts, EA, the EA logo and Burnout are trademarks or registered trademarks of Electronic Arts Inc. in the U.S. and/or other countries. All rights reserved. The DC Star logo is the registered trademark of DC Shoes, Inc., Vista, California. All other trademarks are the property of their respective owners. EA\*\* is an Electronic Arts™ brand.

Microsoft, Xbox, Xbox Live, the Live logo, and the Xbox logos are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries and are used under license from Microsoft.